

NYS CIP CODE: 09.0702

## Program Summary

- Create impressive graphics, stunning video, and eye-popping animation alongside industry professionals.
- Develop design skills for digital screens and print layouts, YouTube videos, photography, and animation.
- Operate software and hardware used by today's digital media workforce.

## College Credit Connections

- Canisius College
- Hilbert College
- Medaille College
- Mohawk Valley Community College
- Niagara County Community College
- Villa Maria College

## Career Pathways

### Professional Careers

Animator  
Digital Media Specialist  
Graphic Designer  
Illustrator  
Package Designer  
Photographer  
Production Manager  
Video Producer  
YouTube/Social Media Content Producer

### Technical Careers

Advertising Copywriter  
Associate Media Producer  
Digital Artist  
Event Manager  
Layout Designer  
Multimedia Editor

### Entry Level Careers

Assistant Copywriter  
Assistant Layout Designer  
Event Coordinator  
Film Grip  
Production Assistant



## Photoshop

- Understanding Raster Images
- Starting a Project / Program Interface
- Working in Layers
- Selection / Move / Crop Tools
- Scaling / Skewing / Rotating: Free Transform
- Filters and Effects
- Working with Text

## Digital Photography

- Basic DSLR Operation
- Lighting for Photography
- Framing and Composition
- Video Recording

## Premiere Pro

- File Management
- Capturing and Importing Files
- Editing: Insert, Overwrite, Roll, Ripple
- Composite Video / Creating Titles
- Transitions / Effects / Coloring
- Editing Audio / Recording Voiceovers
- Exporting Client Ready Files

## Sound Design

- Multitrack Recording in Audition
- Recording Foley and ADR
- Layering Sound Effects

## Project Examples (Year 1)

- Movie / Concert Poster
- Magazine Layout
- Photo Restoration
- Printing and Mounting Work for Display
- Mini Documentary / Interview
- Product Commercial
- Short Film Production
- Animatic Production

## Illustrator

- Understanding Vector Graphics
- Program Interface / Working with Documents
- Selecting and Transforming Objects
- Working with Paths
- Fills and Strokes
- Creating Shapes
- Using Type
- Drawing with Digital Tablets
- Exporting Client Ready Files
- Working with Color: RGB vs CMYK
- Typography
- Printing Vector Graphics

## Animate

- Setting Up Project / Interface / Import Files
- Working within a Timeline and Frame Rates
- Frames and Key Frames
- Drawing Shapes / Using Symbols
- Applying Motion Tweens
- Inverse Kinematics: Bone Systems
- Using Effects / Masks / Text
- Incorporating Audio and Video
- Publishing Client Ready Files

## Project Examples (Year 2)

- Logo Design
- Package Design and Construction
- Creating a Font
- T-Shirt Design
- Animated Logos
- Animated Web Banners
- Titles for Video and Film
- Character Animation
- Digital Portfolio